



PennWest Model Show



Hosted by 3 Rivers chapter of the Armor Modeling and Preservation Society (AMPS)

Saturday, August 14th, 2027

At the **Quality Inn and Suites**, 1545 Wayne Avenue, Indiana PA 15701

** Open Judging * 51 Categories * 10+ "Best Of" Awards * Raffle *
Hobby Vendors * On-site Food Services **

Show Schedule:

- 7:30 a.m. Vendor Set-up
- 9:00 a.m. Registration and Vendor Areas Open to General Public
- 12:00 p.m. Registration Closes, **NO LATE ENTRANTS**.
Contest Judging Begins (contest area to remain open)
- 4:00 p.m. Approximate Time of Awards Presentation (shortly after judging ends)
- 4:00 p.m. Vendor Room Closed
- 5:00 p.m. Show Ends –

Fees:

General Admission: Walk in visitors - \$3; Families - \$5

Contestants:

Adults - \$10 for up to 7 entries; (\$1 for each additional model entered)
10 model entry limit for modeler.

Juniors (10-16): Under 10 - Free

Early Entry to Vendors (Before 9:00 a.m.) - \$10 extra.

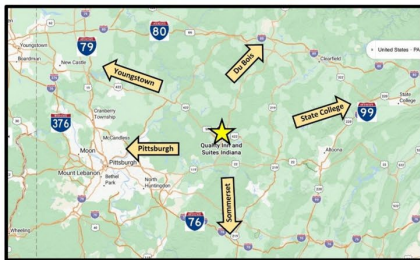
Vendors: 6 and 8ft. tables - \$20/ea. (\$25/each after July 1st, 2027)

For additional information, please visit our Facebook site at

<https://fb.me/e/9wGcWZMSY>

Quality Inn and Suites Reservations:

<https://www.qualityinnindianapa.com/> (724) 349-9620



Contest Coordinator: Brian Eberle, email: scalesapper@gmail.com, 703.472.4164

Vendor Coordinator: Brian Campitella, email: cbrian45@outlook.com, 724-396-0327

Raffle Coordinator: Mark Altieri, email gocartdad@verizon.net, cell (412) 651-8906

Sponsor Coordinator: Rick Carlson, email rcarlson84@roadrunner.com, cell (814) 323-6873

SPECIAL AWARDS

Awards

Judges' Best of Show

Best of - Armor

Best of - Aircraft

Best of - Ships

Best of - Automobiles

Best of - Figures / Busto

Best of - Sci-Fi

Best of - Gundam / MaK / Mecha)

Best of - Diorama

Best of - Miscellaneous

Best Junior



Scan this QR code for the event details and downloadable forms.



PennWest Model Show



Contest Rules

1. The PennWest Model Show uses the Open Judging System where each model is judged by itself for the quality of the build, and not against other models in the same category.
2. Models compete against one another only for the "Best of" and special awards.
3. Each model may be awarded a Gold, Silver, or Bronze medal (or "No Medal" earned) by the judges based on the quality of the model build.
4. Entries will be judged on skill of construction, finish (e.g., painting, weathering), and scope of effort in the build. A great amount of detail added WILL NOT make up for a poorly constructed model. Scratch built detail will be favored over commercially available detail if the quality of work is comparable.
5. IPMS styled rules will be used for judging in categories 1 through 43.
6. For categories 44 through 51, Armor Modeling and Preservation Society (AMPS) judging scoring methods will be used.
7. All models must be built by a single modeler.
8. A "Diorama" entry must depict a story (historical or situational) (e.g., a vehicle being serviced, or action being depicted). All aspects of the Diorama are judged (base model, groundwork, figures, structures, etc.). Figures are optional.
9. A "Vignette" entry is focused on the main subject (e.g., vehicle, aircraft, figure, ship) placed in a natural setting. All other parts of the vignette provide backdrop for the model. The vignette does not tell a story. All aspects of the Vignette are judged (base model, groundwork, figures (if included), structures, etc.).
10. A "Conversion" must be a finished model that is a different variant/mark/model than the one provided by the kit manufacturer. A list of conversion details should be provided.
11. A "Scratch built" entry can use parts from existing kits, but these should be unrelated to their original purpose. Exceptions are wheels, gun barrels and tracks. A list of commercial parts used in construction should be provided.
12. All dust covers must be removed prior to judging.
13. Out-Of-Box entries must include the kit instructions with the entry. No other parts or details can be included in the build.
14. Information supplied by the entrant describing techniques used in model construction is encouraged and can be placed with the entry as long as it is of reasonable size (index cards, photos, etc.). Reference material may not be placed with the entry, unless an entrant believes that the realism or any other aspect of the model may be questioned. In that event, the extent of material placed with the model must be reasonable and limited in scope.
15. The Chief Judge determines model category placement when the proper placement is in doubt. **THE DECISIONS OF THE JUDGES ARE FINAL.**
16. The Head Judge can, at his discretion, split or combine categories prior to judging.

Contest Categories

AIRCRAFT

1. Biplanes & Rigged, all scales
2. Single-engine Prop, all scales
3. Multi-engine Prop, all scales
4. Jets (single-engine), all scales
5. Jets (multi-engine), all scales
6. Civil & Racing (including airliners), all scales
7. Helicopters, all scales
8. Conversions, Vacuforms, Scratch-built, all scales
9. Out-of-Box, all types and scales (see Rule 12 above)

AUTOMOTIVE

10. Factory Stock, all scales
11. Rods and Customs, 1959 and earlier, all scales
12. Rods and Customs, 1960 and later, all scales
13. Trucks and Commercial Vehicles, all scales
14. Motorcycles, all scales
15. Vacuforms, Conversions, Scratch-built, all scales
16. Out-of-Box, all types, all scales (see Rule 12 above)

SHIPS

17. Ships of Sail, all scales
18. Powered Ships, all scales
19. Submarines, all scales
20. Naval Turrets, Superstructure, Cross Sections, all scales
21. Out-of-Box, all types and scales (see Rule 12 above)

FIGURES

22. Real to Life, all scales
23. Sci-Fi, Fantasy, all scales
24. Animals and Dinosaurs, all scales
25. Gaming Figures, all scales
26. Busts, real to life, all scales
27. Busts, Sci-fi & Fantasy, all scales

RAILROAD*

28. Engine and Locomotives, all scales
29. Rolling Stock cars and caboose, all scales
- * - No connected track displays

MISCELLANEOUS

30. Gundam/Mecha
31. Wargaming (e.g., War Hammer 40K, Flames of War, etc.)
32. Maschinen Krieger (MaK)
33. Steam punk
34. Buildings and Structures
35. Sci-Fi and Fantasy, all scales
36. Real Space, all scales
37. Humor

DIORAMA'S and VIGNETTES

38. Dioramas, all scales and types
39. Vignettes, all scales and types

JUNIORS (ages 10 to 16)

40. Aircraft, all types and scales
41. Automotive, all types and scales
42. Ships, all types, all scales
43. Miscellaneous, all scales
44. Military Vehicles, all types and scales

MILITARY VEHICLES - (see rule #5)

45. Closed Top Tracked Armor, 1900 to September 1, 1939, based on markings
46. Closed Top Tracked Armor, 1939 to 1945, Axis & Allies, based on markings
47. Closed Top Tracked Armor, Cold War (1946-1990), based on markings
48. Closed Top Tracked Armor, Modern (1990 - Present), based on markings
49. Open Top/Open Hatch AFVs, including half-tracks, all eras
50. Wheeled Vehicles and Armored Cars, all eras
51. Ordnance - Artillery, self-propelled and towed (including missiles and rail guns), all eras